



Curriculum, Teaching and Learning Overview 2025

Year Four

	Term One	Term Two	Term Three	Term Four
English	Students engage with a variety of texts for enjoyment, including short chapter fiction books, picture books, print, digital and oral texts. Texts include classic or contemporary literature by Australian and world authors, including texts from and about Asia, and the oral narrative traditions and literature of First Nations Australians. Texts describe sequences of events and unusual happenings, and support or extend students as independent readers. Students describe how ideas are developed through characters and events and how texts reflect contexts. They compare texts from different times with similar purposes and their depictions of events. Students use these texts as models to create imaginative adaptations.	Students engage with a variety of texts including informative texts of increasing complexity and technicality. Texts by Australian, including First Nations Australian, and world authors should extend students as independent readers. Texts may be about topics of interest or topics being studied in other learning areas. They include text-specific language features, varied sentence structures and some unfamiliar vocabulary. Students explore how characteristic features of texts and the specific organisation of language features serve the purpose of texts. Students use texts as models to create and present a report to an audience.	Students engage with a variety of print and digital texts, including imaginative, informative and persuasive texts, films and dramatic performances. Texts include content of increasing complexity and technicality about topics of interest and topics being studied in other learning areas, including literature of First Nations Australians and from a wide range of Australian and world authors. Through these texts, students identify characteristic features authors use to persuade and build arguments. Students engage in learning experiences to create a persuasive text to argue an opinion including reasons with details.	Students engage with a variety of texts for enjoyment, including oral texts, picture books, short novels, rhyming verse, poetry, films and dramatic performances. These texts support and extend students as independent readers. Students examine the use of literary devices and deliberate word play in literary texts, including poetry, to shape meaning. They explore how characteristic features are used to meet the purpose of the text and how language features are typically organised into stages.
Mathematics	Number draw on proficiency with number facts, fractions and decimals (tenths) to deepen an appreciation of how numbers work Space recognise and create line and rotational symmetry using materials and digital software create and interpret grid reference systems and directions to locate and describe positions and pathways Statistics develop and use surveys to obtain data that is directly relevant to statistical investigations	Number and Algebra draw on proficiency with number facts, fractions and decimals to deepen an appreciation of how numbers work develop and use strategies for multiplication that are based on understanding of multiplication as an operation and knowledge of laws for arithmetic operations, choose and use efficient strategies when modelling financial and practical problems, communicating solutions within the context of the situation become aware of the importance of context and purpose when making judgments and reflect on the reasonableness of measurements and the results of calculations, and how they choose to represent mathematics and mathematical information Measurement convert between units of time when solving problems involving duration	Number draw on proficiency with number facts, fractions and decimals to deepen an appreciation of how numbers work choose and use efficient strategies when modelling financial and practical problems, communicating solutions within the context of the situation Space represent and approximate shapes and objects in the environment Measurement measure and estimate common attributes of objects using conventional instruments and appropriate metric units	Number draw on proficiency with addition and multiplication facts to add and subtract, multiply and divide numbers efficiently use algorithms to generate sets of numbers, recognising and describing any patterns that emerge develop and use strategies for multiplication that are based on their understanding of multiplication as an operation and their knowledge of laws for arithmetic operations Probability draw on reasoning skills to analyse, categorise and order chance events and identify independent and dependent events investigate variability by conducting repeated chance experiments, observing results
Science	Earth and Space Sciences In this unit, students describe how natural processes and human activity cause changes to Earth's surface. Students investigate the erosion process, record observations, compare predictions with their observations and explain their findings.	Biological Sciences In this unit, students understand how relationships of living things impact on their life cycle. Students describe situations when science is used to understand the effect of actions, and organise and communicate findings.	Physical Sciences In this unit, students conduct an investigation about how contact and non-contact forces are exerted on an object. Students design and investigate their own forces game, make a prediction, collect data and identify patterns. Students identify when science is used to understand the effect of their actions.	Chemical Sciences In this unit, students investigate the observable properties of ochre mixtures and explain how they can be used in real-life situations.
Humanities and Social Sciences (HASS)	Australia then and now In this unit, students investigate factors that shape identity, the importance of laws, the significance of Cook's exploration, and impacts of the First Fleet.		Connection to places: Comparing places and investigating sustainable waste management In this unit, students investigate and compare places and conduct a waste management inquiry.	
The Arts	Visual Arts-Patterns in the playground In this unit, students explore the pattern, texture and shape of their local environment. Students make, display and discuss their own and others' artworks.		Drama-Exploring issues through drama In this unit, students make and respond to drama by investigating ways that issues and ideas about the world can be explored and expressed through drama.	
Technologies	Digital technologies-What digital system do you use? In this unit, students explore and use a range of digital systems, including peripheral devices, and create a digital solution (an interactive guessing game) using a visual programming language.		Design and Technologies-Pinball paradise In this unit, students investigate how forces and the properties of materials affect the behaviour of a product or system, make a pinball machine, and design a games environment in which it can be used.	
Health and Physical Education (HPE)	Personal, Social and Community Health-Good friends In this unit, students explore the impact of positive social interaction on self-identity. Students investigate different types of friendships and examine the qualities we look for in a friend, as well as their roles and responsibilities. Students learn how to communicate respectfully with friends to resolve conflict and challenging issues in friendships. Students reflect on why friendships change over time and investigate strategies to assist them in establishing and maintaining respectful friendships. Movement and Physical Activity-Scout scout In this unit, students refine fundamental movement skills and apply movement concepts and strategies to learn safe scooter-riding techniques. Students apply these skills, concepts and strategies to solve scooter-riding challenges and create and perform a scooter-riding sequence.	Personal, Social and Community Health-Feeling safe In this unit, students investigate how emotional responses vary and understand how to interact positively with others. Students use decision-making and problem-solving skills to select and demonstrate strategies that help them stay safe. Students explore risk-taking behaviours, their rights and responsibilities and explore bullying behaviours and strategies to reduce it and identify people who can help them make good decisions and stay safe. Movement and Physical Activity-Take your marks, get set, play In this unit, students develop the fundamental movement skills of running, jumping and throwing. Students practise and refine these skills in individually based activities. Students apply these skills in simple games and group challenges.	Personal, Social and Community Health-Healthy futures In this unit, students explore the concept of sustainable practice and the ways that they can contribute to the sustainability of the environment in their home, classroom and school. Movement and Physical Activity-Having a ball! In this unit, students refine the fundamental movement skills of throwing (overarm shoulder pass and chest pass) and catching and transfer them to a range of movement situations. Students develop their understanding of net game movement concepts and strategies and apply these to solve the offence and defence challenges faced during games of Fast 4 Newcombe. Students apply strategies for working cooperatively and apply rules fairly.	Personal, Social and Community Health-I am healthy and active In this unit, students investigate the concepts of physical activity and sedentary behaviours while exploring the recommendations of physical activity for five- to twelve-year-olds. Students examine the benefits of physical activity and investigate ways to increase physical activity in their lives. Movement and Physical Activity-Pump it! In this unit, students create and perform movement sequences using fundamental movement skills and the elements of movement.
Languages (Japanese)	The development of oral proficiency at this stage continues to rely on rich language input in different modes. Learners listen and respond by actions to build active listening and comprehension skills. They participate in classroom routines and tasks and use some spontaneous language to describe feelings related to classroom activities. They participate in games and activities and engage with texts through teacher-generated questions and prompting.			